AC - 5th May, 2018

Item No. – 4.51

UNIVERSITY OF MUMBAI



Revised syllabus (Rev- 2016) from Academic Year 2016 -17

Under

FACULTY OF TECHNOLOGY

Computer Engineering

Second Year with Effect from AY 2017-18 Third Year with Effect from AY 2018-19 Final Year with Effect from AY 2019-20

As per **Choice Based Credit and Grading System** with effect from the AY 2016–17

Co-ordinator, Faculty of Technology's Preamble:

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited. In line with this Faculty of Technology of University of Mumbai has taken a lead in incorporating philosophy of outcome based education in the process of curriculum development.

Faculty of Technology, University of Mumbai, in one of its meeting unanimously resolved that, each Board of Studies shall prepare some Program Educational Objectives (PEO's) and give freedom to affiliated Institutes to add few (PEO's). It is also resolved that course objectives and course outcomes are to be clearly defined for each course, so that all faculty members in affiliated institutes understand the depth and approach of course to be taught, which will enhance learner's learning process. It was also resolved that, maximum senior faculty from colleges and experts from industry to be involved while revising the curriculum. I am happy to state that, each Board of studies has adhered to the resolutions passed by Faculty of Technology, and developed curriculum accordingly. In addition to outcome based education, semester based credit and grading system is also introduced to ensure quality of engineering education.

Choice based Credit and Grading system enables a much-required shift in focus from teacher-centric to learner-centric education since the workload estimated is based on the investment of time in learning and not in teaching. It also focuses on continuous evaluation which will enhance the quality of education. University of Mumbai has taken a lead in implementing the system through its affiliated Institutes and Faculty of Technology has devised a transparent credit assignment policy and adopted ten points scale to grade learner's performance. Credit assignment for courses is based on 15 weeks teaching learning process, however content of courses is to be taught in 12-13 weeks and remaining 2-3 weeks to be utilized for revision, guest lectures, coverage of content beyond syllabus etc.

Choice based Credit and grading system is implemented from the academic year 2016-17 through optional courses at department and institute level. This will be effective for SE, TE and BE from academic year 2017-18, 2018-19 and 2019-20 respectively.

Dr. S. K. Ukarande Co-ordinator, Faculty of Technology, Member - Academic Council University of Mumbai, Mumbai

Course	Course	Teaching (Contact			Credits Assigned			gned
Code	Name	Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
CSC601	Software Engineering	4	-	-	4	-	-	4
CSC602	System Programming & Complier Construction	4	-	-	4	-	-	4
CSC603	Data Warehousing & Mining	4	-	-	4	_	-	4
CSC604	Cryptography & System Security	4	-	-	4	-	-	4
CSDLO 601X	Department Level Optional Course -II	4	-	-	4	-	-	4
CSL601	Software Engineering Lab	-	2	-	-	1	-	1
CSL602	System software Lab	-	2	-	-	1	-	1
CSL603	Data Warehousing & Mining Lab	-	2	-	-	1	-	1
CSL604	System Security Lab	-	2	-	-	1	-	1
CSP605	Mini-Project	-	4	-	-	2	-	2
	Total	20	12	-	20	6	-	26

Program Structure B.E. Computer Engineering, (Rev. 2016) w.e.f. AY 2018-19 T. E. Computer Engineering (Semester-VI)

					Exami	nation Sch	eme			
Course	Course	Theory							Oral	
Code	Name	Internal Assessment			End	Exam	тw	Oral	&	Total
		Test 1	Test 2	Avg.	Sem. Exam	Duration (in Hrs)			Pract	
CSC601	Software Engineering	20	20	20	80	3	-	-	-	100
CSC602	System Programming & Complier Construction	20	20	20	80	3	-	-	-	100
CSC603	Data Warehousing & Mining	20	20	20	80	3	-	-	-	100
CSC604	Cryptography & System Security	20	20	20	80	3	-	-	-	100
CSDLO 601X	Department Level Optional Course -II	20	20	20	80	3	-	-	-	100
CSL601	Software Engineering Lab	-	-	-	-	-	25	25		50
CSL602	System Software Lab	-	-	-	-	-	25		25	50
CSL603	Data Warehousing & Mining Lab	-	-	-	-	-	25		25	50
CSL604	System Security Lab	-	-	-	-	-	25		25	50
CSP605	Mini-Project	-	-	-	-	-	25		25	50
Total		100	100	100	400	-	125	25	100	750

Course Code	Course Name	Credits
CSC601	Software Engineering	4

Course objectives:

The main objective of the course is to introduce to the students about the product that is to be engineered and the processes that provides a framework for the engineering methodologies and practices.

- 1. To provide the knowledge of software engineering discipline.
- 2. To apply analysis, design and testing principles to software project development.
- 3. To demonstrate and evaluate real time projects with respect to software engineering principles.

Course outcomes:

On successful completion of course, learners will be able to:

- 1. Understand and demonstrate basic knowledge in software engineering.
- 2. Identify requirements, analyze and prepare models.
- 3. Plan, schedule and track the progress of the projects.
- 4. Design & develop the software projects.
- 5. Identify risks, manage the change to assure quality in software projects.
- 6. Apply testing principles on software project and understand the maintenance concepts.

Prerequisite:

- 1. Concepts of Object Oriented Programming & Methodology
- 2. Knowledge of developing applications with front end & back end connectivity.

Course syllabus:

Module	Unit	Topics	Hrs.				
No.	No.						
1.0		Introduction To Software Engineering and Process Models	08				
	1.1	Nature of Software, Software Engineering, Software Process, Capability					
		Maturity Model (CMM)					
	1.2	eneric Process Model, Prescriptive Process Models: The Waterfall					
		Model, V-model, Incremental Process Models, Evolutionary Process					
		Models, Concurrent Models, Agile process, Agility Principles, Extreme					
		Programming (XP), Scrum, Kanban model					
2.0		Requirements Analysis and Modelling	08				
	2.1	Requirement Elicitation, Software requirement specification (SRS),					
		Developing Use Cases (UML)					
	2.2	Requirement Model – Scenario-based model, Class-based model,					
		Behavioural model.					
3.0		Project Scheduling and Tracking	08				
	3.1	Management Spectrum, 3Ps (people, product and process)					
	3.2	Process and Project metrics					

	3.3	Software Project Estimation: LOC, FP, Empirical Estimation Models -	
		COCOMO II Model, Specialized Estimation Techniques	
	3.4	Project scheduling: Defining a Task Set for the Software Project,	
		Timeline charts, Tracking the Schedule, Earned Value Analysis	
4.0		Software Design	10
	4.1	Design Principles, Design Concepts, Effective Modular Design – Cohesion and Coupling	
	4.2	Architectural Design	
	4.3	Component-level design	
	4.4	User Interface Design	
5.0		Software Risk, Configuration Management & Quality Assurance	08
	5.1	Risk Identification, Risk Assessment, Risk Projection, RMMM	
	5.2	Software Configuration management, SCM repositories, SCM process	
	5.3	Software Quality Assurance Task and Plan, Metrics, Software Reliability,	
		Formal Technical Review (FTR), Walkthrough	
6.0		Software Testing and Maintenance	10
	6.1	Strategic Approach to Software Testing, Unit testing, Integration testing	
		Verification, Validation Testing, System Testing	
	6.2	Software Testing Fundamentals, White-Box Testing, Basis Path Testing,	
		Control Structure Testing, Black-Box Testing,	
	6.3	Software maintenance and its types, Software Re-engineering, Reverse	
		Engineering	
		Total	52

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

- 1. Question paper will comprise of 06 questions, each carrying 20 marks.
- 2. The students need to solve total 04 questions.
- 3. Question No.1 will be compulsory and based on entire syllabus.
- 4. Remaining questions (Q.2 to Q.6) will be selected from all the modules.

Text Books:

1. Roger Pressman, "Software Engineering: A Practitioner's Approach",McGraw-Hill Publications 2. Ian Sommerville, "Software Engineering", Pearson Education (9th edition)

3. Ali Behfrooz and Fredeick J.Hudson, "Software Engineering Fundamentals", Oxford University Press

Reference Books:

- 1. Ugrasen Suman, "Software Engineering Concepts and Practices", Cengage Learning
- 2. Pankaj Jalote, "An integrated approach to Software Engineering", Springer/Narosa
- 3. Jibitesh Mishra and Ashok Mohanty, "Software Engineering", Pearson
- 4. Rajib Mall, "Fundamentals of Software Engineering", Prentice Hall India

Course Code	Course Name	Credits
CSC602	System Programming And Compiler Construction	4

Course objectives:

- 1. To understand the role and functioning of various system programs over application program.
- 2. To understand basic concepts and designing of assembler, Macro processor and role of static and dynamic loaders and linkers.
- 3. To understand the need to follow the syntax in writing an application program and to learn the how the analysis phase of compiler is designed to understand the programmer's requirements without ambiguity.
- 4. To synthesize the analysis phase outcomes to produce the object code that is efficient in terms of space and execution time.

Course outcomes: On successful completion of course learner will be able to:

- 1. Identify the relevance of different system programs.
- 2. Describe the various data structures and passes of assembler design.
- 3. Identify the need for different features and designing of macros.
- 4. Distinguish different loaders and linkers and their contribution in developing efficient user applications.
- 5. Construct different parsers for given context free grammars.
- 6. Justify the need synthesis phase to produce object code optimized in terms of high execution speed and less memory usage

Prerequisite: Data Structures, Theoretical computer science, Operating system. Computer Organization and Architecture, Microprocessor

Module No.	Unit No.	Topics	Hrs.
1	Introduction to System Software	Concept of System Software, Goals of system softwares, system program and system programming, Introduction to various system programs such as Assembler, Macro processor, Loader, Linker, Compiler, Interpreter, Device Drivers, Operating system, Editors, Debuggers.	2
2	Assemblers	Elements of Assembly Language programming, Assembly scheme, pass structure of assembler, Assembler Design: Two pass assembler Design and single pass Assembler Design for Hypothetical / X86 family processor, data structures used.	10
3	Macros and Macro Processor	Introduction, Macro definition and call, Features of Macro facility: Simple, parameterized, conditional and nested. Design of single pass macro processor, data structures used.	8
4	Loaders and Linkers	Introduction, functions of loaders, Relocation and Linking concept, Different loading schemes: Relocating loader, Direct Linking Loader, Dynamic linking and loading.	8

5	Compilers: Analysis Phase	Introduction to compilers, Phases of compilers: Lexical Analysis- Role of Finite State Automata in Lexical Analysis, Design of Lexical analyser, data structures used . Syntax Analysis- Role of Context Free Grammar in Syntax analysis, Types of Parsers: Top down parser- LL(1), Bottom up parser- Operator precedence parser, SLR Semantic Analysis, Syntax directed definitions.	12
6	Compilers: Synthesis phase	 Intermediate Code Generation: Types of Intermediate codes: Syntax tree, Postfix notation, Three address codes: Triples and Quadruples. Code Optimization: Need and sources of optimization, Code optimization techniques: Machine Dependent and Machine Independent. Code Generation: Issues in the design of code generator, code generation algorithm. Basic block and flow graph. 	12

- 1. D. M Dhamdhere: Systems programming, Tata McGraw Hill
- 2. A. V. Aho, R. Shethi, Monica Lam, J.D. Ulman : Compilers Principles, Techniques and Tools, Pearson Education, Second Edition.
- 3. J. J. Donovan: Systems Programming Tata McGraw Hill Publishing Company

Reference Books:

- 1. Lex &yacc, 2nd Edition by John R. Levine, Tony Mason & Doug Brown O'Reilly
- 2. Compiler construction D,M.Dhamdhere second edition MACMILLAM.
- 3. Compiler construction : principles and practices , Kenneth C.Louden , CENGAGE Learning
- 4. System software : An introduction to system programming , Leland L. Beck, Pearson

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

- 1. Question paper will comprise of 6 questions, each carrying 20 marks.
- 2. The students need to solve total 4 questions.
- 3. Question No.1 will be compulsory and based on entire syllabus.
- 4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSC603	Data Warehousing and Mining	4

Course objectives:

- 1. To identify the scope and essentiality of Data Warehousing and Mining.
- 2. To analyze data, choose relevant models and algorithms for respective applications.
- 3. To study spatial and web data mining.
- 4. To develop research interest towards advances in data mining.

Course outcomes: On successful completion of course learner will be able to:

- 1. Understand Data Warehouse fundamentals, Data Mining Principles
- 2. Design data warehouse with dimensional modelling and apply OLAP operations.
- 3. Identify appropriate data mining algorithms to solve real world problems
- 4. Compare and evaluate different data mining techniques like classification, prediction, clustering and association rule mining
- 5. Describe complex data types with respect to spatial and web mining.
- 6. Benefit the user experiences towards research and innovation.

Prerequisite: Basic database concepts, Concepts of algorithm design and analysis.

Module No.	Topics	Hrs.
1.0	Introduction to Data Warehouse and Dimensional modelling: Introduction to Strategic Information, Need for Strategic Information, Features of Data Warehouse, Data warehouses versus Data Marts, Top-down versus Bottom-up approach. Data warehouse architecture, metadata, E-R modelling versus Dimensional Modelling, Information Package Diagram, STAR schema, STAR schema keys, Snowflake Schema, Fact Constellation Schema, Factless Fact tables, Update to the dimension tables, Aggregate fact tables.	8
2.0	ETL Process and OLAP: Major steps in ETL process, Data extraction: Techniques, Data transformation: Basic tasks, Major transformation types, Data Loading: Applying Data, OLTP Vs OLAP, OLAP definition, Dimensional Analysis, Hypercubes, OLAP operations: Drill down, Roll up, Slice, Dice and Rotation, OLAP models : MOLAP, ROLAP.	8
3.0	Introduction to Data Mining, Data Exploration and Preprocessing: Data Mining Task Primitives, Architecture, Techniques, KDD process, Issues in Data Mining, Applications of Data Mining, Data Exploration :Types of Attributes, Statistical Description of Data, Data Visualization, Data Preprocessing: Cleaning, Integration, Reduction: Attribute subset selection, Histograms, Clustering and Sampling, Data Transformation & Data Discretization: Normalization, Binning, Concept hierarchy generation, Concept Description: Attribute oriented Induction for Data Characterization.	10

	Classification, Prediction and Clustering: Basic Concepts, Decision Tree using		
	Information Gain, Induction: Attribute Selection Measures, Tree pruning, Bayesian		
	Classification: Naive Bayes, Classifier Rule - Based Classification: Using IF- THEN Rules for classification, Prediction: Simple linear regression, Multiple linear		
4.0	regression Model Evaluation & Selection: Accuracy and Error measures, Holdout,	12	
	Random Sampling, Cross Validation, Bootstrap, Clustering: Distance Measures,		
	Partitioning Methods (<i>k</i> -Means, <i>k</i> -Medoids), Hierarchical Methods(Agglomerative,		
	Divisive)		
	Mining Frequent Patterns and Association Rules: Market Basket Analysis,		
	Frequent Item sets, Closed Item sets, and Association Rule, Frequent Pattern		
5.0	Mining, Efficient and Scalable Frequent Item set Mining Methods: Apriori	0	
5.0	Algorithm, Association Rule Generation, Improving the Efficiency of Apriori, FP	8	
	growth, Mining frequent Itemsets using Vertical Data Format, Introduction to		
	Mining Multilevel Association Rules and Multidimensional Association Rules		
	Spatial and Web Mining: Spatial Data, Spatial Vs. Classical Data Mining, Spatial		
6.0	Data Structures, Mining Spatial Association and Co-location Patterns, Spatial	6	
0.0	Clustering Techniques: CLARANS Extension, Web Mining: Web Content Mining,	U	
	Web Structure Mining, Web Usage mining, Applications of Web Mining		
	Total	52	

- 1. PaulrajPonniah, "Data Warehousing: Fundamentals for IT Professionals", Wiley India.
- 2. Han, Kamber, "Data Mining Concepts and Techniques", Morgan Kaufmann 3rd edition.
- 3. ReemaTheraja "Data warehousing", Oxford University Press.
- 4. M.H. Dunham, "Data Mining Introductory and Advanced Topics", Pearson Education.

Reference Books:

- 1. Ian H. Witten, Eibe Frank and Mark A. Hall " Data Mining ", 3rd Edition Morgan kaufmann publisher.
- 2. Pang-Ning Tan, Michael Steinbach and Vipin Kumar, Introduction to Data Mining", Person Publisher.
- 3. R. Chattamvelli, "Data Mining Methods" 2nd Edition NarosaPublishing House.

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

- 1. Question paper will comprise of 6 questions, each carrying 20 marks.
- 2. The students need to solve total 4 questions.
- 3. Question No.1 will be compulsory and based on entire syllabus.
- 4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSC604	Cryptography and System Security	4

Course Objectives:

- 1. To introduce classical encryption techniques and concepts of modular arithmetic and number theory.
- 2. To explore the working principles and utilities of various cryptographic algorithms including secret key cryptography, hashes and message digests, and public key algorithms
- 3. To explore the design issues and working principles of various authentication protocols, PKI standards and various secure communication standards including Kerberos, IPsec, and SSL/TLS and email.
- 4. To develop the ability to use existing cryptographic utilities to build programs for secure communication.

Course Outcomes: At the end of the course learner will able to

- 1. Understand system security goals and concepts, classical encryption techniques and acquire fundamental knowledge on the concepts of modular arithmetic and number theory.
- 2. Understand, compare and apply different encryption and decryption techniques to solve problems related to confidentiality and authentication
- 3. Apply the knowledge of cryptographic checksums and evaluate the performance of different message digest algorithms for verifying the integrity of varying message sizes.
- 4. Apply different digital signature algorithms to achieve authentication and design secure applications
- 5. Understand network security basics, analyze different attacks on networks and evaluate the performance of firewalls and security protocols like SSL, IPSec, and PGP.
- 6. Analyze and apply system security concept to recognize malicious code.

Module No	Unit No	Detailed Content	Hrs
	Introduct	ion & Number Theory	10
1	1.1	Security Goals, Services, Mechanisms and attacks, The OSI security architecture, Network security model, Classical Encryption techniques, Symmetric cipher model, mono-alphabetic and poly- alphabetic substitution techniques: Vigenere cipher, playfair cipher, Hill cipher, transposition techniques: keyed and keyless transposition ciphers, steganography.	
	1.2	Modular Arithmetic and Number Theory:- Euclid's algorithmPrime numbers-Fermat's and Euler's theorem- Testing for primality -The Chinese remainder theorem, Discrete logarithms.	
2	Symmetri	c and Asymmetric key Cryptography and key Management	12

Detailed Syllabus:

-	r		
	2.1	Block cipher principles, block cipher modes of operation, DES, Double DES, Triple DES, Advanced Encryption Standard (AES), Stream Ciphers: RC5 algorithm.	
	2.2	Public key cryptography: Principles of public key cryptosystems-The RSA algorithm, The knapsack algorithm, ElGamal Algorithm.	
	2.3	Key management techniques: using symmetric and asymmetric algorithms and trusted third party. Diffie Hellman Key exchange algorithm.	
	Hashes, N	Iessage Digests and Digital Certificates	06
3	3.1	Cryptographic hash functions, Properties of secure hash function, MD5, SHA-1, MAC, HMAC, CMAC.	
	3.2	Digital Certificate: X.509, PKI	
	Authentic	ation Protocols & Digital signature schemes	08
4	4.1	User Authentication and Entity Authentication, One-way and mutual authentication schemes, Needham Schroeder Authentication protocol, Kerberos Authentication protocol.	
	4.2	Digital Signature Schemes – RSA, EIGamal and Schnorr signature schemes.	
	Network S	Security and Applications	10
	5.1	Network security basics: TCP/IP vulnerabilities (Layer wise), Packet Sniffing, ARP spoofing, port scanning, IP spoofing, TCP syn flood, DNS Spoofing.	
5	5.2	Denial of Service: Classic DOS attacks, Source Address spoofing, ICMP flood, SYN flood, UDP flood, Distributed Denial of Service, Defenses against Denial of Service Attacks.	
	5.3	Internet Security Protocols: SSL, IPSEC, Secure Email: PGP, Firewalls, IDS and types, Honey pots	
	System Se	ecurity	06
6	6.1	Software Vulnerabilities: Buffer Overflow, Format string, cross-site scripting, SQL injection, Malware: Viruses, Worms, Trojans, Logic Bomb, Bots, Rootkits.	

- 1. William Stallings, Cryptography and Network Security, Principles and Practice, 6th Edition, Pearson Education, March 2013
- 2. Behrouz A. Ferouzan, "Cryptography & Network Security", Tata Mc Graw Hill
- 3. Bernard Menezes, "Cryptography & Network Security", Cengage Learning.
- 4. Network Security Bible, Eric Cole, Second Edition, Wiley.

Reference Books:

- 1. Applied Cryptography, Protocols Algorithms and Source Code in C, Bruce Schneier, Wiley.
- 2. Cryptography and Network Security, Atul Kahate, Tata Mc Graw Hill.

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

Theory Examination:

- 1. Question paper will comprise of total six questions.
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

In question paper weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.

CSDLO6021	Machine Learning	04
Course Code	Course Name	Credits

Course Objectives:

- 1 To introduce students to the basic concepts and techniques of Machine Learning.
- 2 To become familiar with regression methods, classification methods, clustering methods.
- **3** To become familiar with Dimensionality reduction Techniques.

Course Outcomes: Students will be able to-

- 1. Gain knowledge about basic concepts of Machine Learning
- 2. Identify machine learning techniques suitable for a given problem
- 3. Solve the problems using various machine learning techniques
- 4. Apply Dimensionality reduction techniques.
- 5. Design application using machine learning techniques

Pre-requisites: Data Structures, Basic Probability and Statistics, Algorithms

Module No.	Unit No.	Topics	Hrs.
1		Introduction to Machine Learning Machine Learning, Types of Machine Learning, Issues in Machine Learning, Application of Machine Learning, Steps in developing a Machine Learning Application.	6
2		Introduction to Neural Network Introduction – Fundamental concept – Evolution of Neural Networks – Biological Neuron, Artificial Neural Networks, NN architecture, Activation functions, McCulloch-Pitts Model.	8
3		Introduction to Optimization Techniques: Derivative based optimization- Steepest Descent, Newton method. Derivative free optimization- Random Search, Down Hill Simplex	6
4		Learning with Regression and trees: Learning with Regression : Linear Regression, Logistic Regression. Learning with Trees: Decision Trees, Constructing Decision Trees using Gini Index, Classification and Regression Trees (CART).	10
5	5.1	Learning with Classification and clustering:Classification: Rule based classification, classification by Bayesian Belief networks, Hidden Markov Models.Support Vector Machine: Maximum Margin Linear Separators, Quadratic Programming solution to finding maximum margin separators, Kernels for learning non-linear functions.Clustering: Expectation Maximization Algorithm, Supervised learning	14

	after clustering, Radial Basis functions.	
6	Dimensionality Reduction:Dimensionality Reduction Techniques, Principal Component Analysis,Independent Component Analysis, Single value decomposition	8
	Total	52

- 1. Peter Harrington "Machine Learning In Action", DreamTech Press
- 2. Ethem Alpaydın, "Introduction to Machine Learning", MIT Press
- 3. Tom M.Mitchell "Machine Learning" McGraw Hill
- 4. Stephen Marsland, "Machine Learning An Algorithmic Perspective" CRC Press
- 5. J.-S.R.Jang "Neuro-Fuzzy and Soft Computing" PHI 2003.
- 6. Samir Roy and Chakraborty, "Introduction to soft computing", Pearson Edition.
- 7. Kevin P. Murphy, Machine Learning "A Probabilistic Perspective"

Reference Books:

- 1. Han Kamber, "Data Mining Concepts and Techniques", Morgann Kaufmann Publishers
- 2. Margaret.H.Dunham, "Data Mining Introductory and Advanced Topics", Pearson Education

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

- Question paper will comprise of 6 questions, each carrying 20 marks.
- The students need to solve total 4 questions.
- Question No.1 will be compulsory and based on entire syllabus.
- Remaining question (Q.2 to Q.6) will be selected from all the modules.

Suggested Experiment work :

- 1. To implement Linear Regression.
- 2. To implement Logistic Regression.
- 3. To implement SVM.
- 4. To implement PCA.
- 5. To implement Steepest Descent
- 6. To implement Random search
- 7. To implement Naïve Baysian algorithm.
- 8. To implement Single layer Perceptron Learning algorithm
- 9. To implement Radialbasis functions.
- 10. Case study based on any ML technique

** Laboratory work based on above syllabus is incorporate as mini project in CSM605: Mini-Project.

Course Code	Course Name	Credits
CSDLO6022	Advanced Database Management System	4

Course objectives:

- 1. To provide overview of indexing and hashing techniques
- 2. To impart knowledge of query processing and optimization
- 3. To provide an overview of distributed database systems.
- 4. To introduce the concept of document oriented database.
- 5. To create awareness about potential security threats to a database and mechanisms to handle it.
- 6. Understand the usage of advanced data models for real life application.

Course outcomes: On successful completion of course learner will be able to:

- 1. Build indexing mechanisms for efficient retrieval of information from databases.
- 2. Measure query cost and optimize query execution
- 3. Design distributed database for better resource management
- 4. Demonstrate the understanding of the concepts of document oriented databases.
- 5. Apply appropriate security techniques database systems.
- 6. Implement advanced data models for real life applications.

Prerequisite: Basic knowledge of Database management System.

Module No.	Unit No.	Topics	Hrs.
1.0		Indexing and Hashing Techniques	8
	1.1	 Indexing and Hashing: Operation on Files Hashing Techniques; Static and dynamic Types of Single-Level Ordered Indexes; Multilevel Indexes; Dynamic Multilevel Indexes Using B-Trees and B+-Trees; Indexes on Multiple Keys, 	
2.0		Query processing and Optimization	12
		Query Processing :• Overview• Measures of Query cost• Selection operation• Sorting• Join Operations, and other OperationsEvaluation of ExpressionQuery Optimization :• Translations of SQL Queries into relational algebra• Heuristic approach & cost based optimization	

3.0		Distributed Databases	12
	3.1	• Types of Distributed Database Systems; Distributed Database Architectures; Data Fragmentation, Replication and Allocation Techniques for Distributed Database Design	
	3.2	 Distributed Query Processing (Semi join) distributed Transaction Management in Distributed Databases distributed Concurrency Control (locking), Recovery in Distributed Databases {2PC/3PC) and deadlock management. 	
4		Document oriented database	
		 Need of object oriented database. Impedance matching problem between OO languages and Relational database, Case study db4O Need of Document Oriented database, difference between Document Oriented Database and Traditional database. Types of encoding XML, JSON, BSON, Representation XML, Json Objects. Case study on doc oriented based such a Mariadb 	8
5		Advanced data models	6
	5.1	 Temporal data models :- Aspects of valid time, Bi- temporal time and bi-temporal time with examples of each. Spatial model :- Types of spatial data models - Raster, Vector and Image Mobile databases 	(
	5.2	Multimedia databases	
6		Data Security	6
	6.1	 Introduction to Database Security Issues; authorization, Discretionary Access Control Based on Granting and Revoking Privileges Mandatory Access Control and Role-Based 	

6.2	 Access Control for Multilevel Security SQL Injection Introduction to Statistical Database Security Introduction to Flow Control 	
	Total	52

- 1. Elmasri&Navathe" fundamentals of Database Systems" IV edition. PEARSON Education.
- 2. Korth, Silberschatzsudarshan "Database systems, concepts" 5th edition McGraw Hill
- 3. Raghu Ramkrishnan& Johannes Gehrke "Database Management System" Tata McGraw Hill. III edition.
- 4. Ruosell J.T. Dyer, Learning MySQL and Mariadb.

Reference Books:

- 1. Chhanda Ray, "Distributed Database System", Pearson Education India.
- 2. Hector Garcia-Molina, Jeffery D. Ullman, Jennifer Widom, "Database system Implementation"
- 3. Thomas M.Connolly Carolyn Begg, Database Systems : A practical Approach to Design , Implementation and Management, 4/e.

Suggested mini. Project / Experiment work:

- 1. Given problem statement 2/3 student to perform
 - a. Design EER model and perform sorting, join operations for the specified problem statement.
 - b. Perform the various fragmentation (Horizontal, Vertical, Derived) and check its correctness criteria.
 - c. Perform two phase commit protocol (2PC)
- 2. Mini Project / Case study on document oriented database such a Mariadb
- 3. Mini Project Case study Development of an application based on any one advance data model (temporal, Spatial Multimedia)

** Perform Laboratory (Experiments) work in the in CSM605:Mini-Project

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

- 1 Question paper will comprise of 6 questions, each carrying 20 marks.
- 2. The students need to solve total 4 questions.
- 3. Question No.1 will be compulsory and based on entire syllabus.
- 4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSDLO6023	Enterprise Resource Planning(ERP)	4

Course Objectives:

- 1. To understand the technical aspects and life cycle of ERP systems.
- 2. To understand the steps and activities in ERP.
- 3. To identify and describe different types of ERP system.
- 4. To understand tools and methodology used for designing ERP for an Enterprise.

Course Outcomes: After completion of this course, students will be able ..

- 1. To understand the basic structure of ERP.
- 2. To identify implementation strategy used for ERP.
- 3. To apply design principles for various business modules in ERP.
- 4. To apply different emerging technologies for implementation of ERP.
- 5. To analyze security issues in ERP.
- 6. To acquire ERP concepts for real world applications.

Pre-requisites: Web Engineering, Computer Network, Database Systems

Module No.	Unit No.	Topics	Hrs.
1.0		Introduction to Enterprise Resource Planning (ERP) Information System and Its Components, Value Chain Framework, Organizational Functional Units, Evolution of ERP Systems, Role of ERP in Organization, Three-Tier Architecture of ERP system.	8
2.0		ERP and Implementation ERP implementation and strategy, Implementation Life cycle, Pre- implementation task, requirement definition, implementation Methodology.	8
		ERP Business Modules	
3.0	3.1	Finance, manufacturing, human resources, quality management, material management, marketing, Sales distribution and service.	8
	3.2	Case study on Supply Chain management (SCM), Customer relationship Management (CRM)	
		Introduction to ERP related Technologies	
4.0	4.1	Business Process Re-engineering (BPR) ,Data warehousing ,Data Mining, On- line Analytical Processing(OLAP), Product Life Cycle Management (PLM)	10
	4.2	Geographical Information Management ,RFID, QR Code ,Bar	

		Total	52
	6.2	Need of ERP for Small and Medium size enterprises.(Zaveri)	
6.0	6.1	Cases of ERP like MySAP for Business suite implementation at ITC, ERP for Nestle GLOBE Project, Oracle ERP Implementation at Maruti Suzuki.	10
		Cases of ERP for Enterprises.	
5.0	5.2	Managing ERP Securities: Types of ERP security Issues, System Access security, Data Security and related technology for managing data security	8
	5.1	Enterprise application Integration (EAI), open source ERP, cloud ERP	
		Extended ERP and security issues	
		Coding, E-commerce and their application in Enterprise planning	

- 1. Alexis Leon, ERP Demystified: II Edition, Tata McGraw Hill.
- 2. Rajesh Ray, Enterprise Resource Planning, Text and cases, Tata McGraw Hill.
- 3. Sandeep Desai, Abhishek Srivastava, ERP to E^2 ERP: A Case study approach, PHI.
- 4. Jyotindra Zaveri, Enterprise Resource Planning, Himalaya Publishing House, 2012.

Reference Books:

- 1. V.K. Garg & N.K. Venkatakrishnan, Enterprise Resource Planning: concepts & practices, by ; PHI.
- 2. Supply Chain Management Theories & Practices: R. P. Mohanty, S. G. Deshmukh, Dreamtech Press.
- 3. Enterprise wide resource planning: Theory & practice: by Rahul Altekar, PHI
- 4. Customer Relationship Management, Concepts and cases, Second Edition.

Mini Project / Laboratory Work:

- 1. Give case study 2/3 student of any organization. Make a report before-after situation at organization (Domain).
- 2. Make a list of Resource of the Selected Domain.
- 3. Categorized the Resource as per the function level process and Identify module of the domain.
- 4. Explain process of each module of the domain.
- 5. Perform Business process re-engineering (BPR) on selected Module.
- 6. Implement new system based on BPR.
- 7. Perform Impact analysis of the new system as the BPR.
 - a. Prepare study on JD Edward Tool.

- b. Prepare study on Microsoft Dynamics.
- 8. Download any open source ERP Tool and prepare Installation Guideline and information about the Tool.
- 9. Make Data Entry in the Software in all modules & generate report.

** Perform Laboratory (Experiments) work in the in CSM605:Mini-Project.

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

- 1 Question paper will comprise of 6 questions, each carrying 20 marks.
- The students need to solve total 4 questions.
- Question No.1 will be compulsory and based on entire syllabus.
- Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSDLO6024	Advanced Computer Network	4

Course Objective:

- 1. To make learners aware about advances in computer networking technologies.
- 2. To give overview of advance internet, QoS based and management protocols.
- 3. To introduce issues related to traffic engineering and capacity planning.

Course Outcomes: On successful completion of course learner will be able to

- 1. Demonstrate the understanding of advance data communication technologies.
- 2. Demonstrate the understanding of WAN Technology typically ATM .
- 3. Demonstrate the understanding of packet switching protocols such as X.25, X.75.
- 4. Explore the issues of advance internet routing protocols and also QoS based protocols.
- 5. Analyze issues of traffic requirements and perform capacity planning.
- 6. Demonstrate the understanding of protocol used for management of network.

Prerequisite: Computer Networks, ISO OSI Layered Protocols, TCP/IP protocol suite.

Module No.	Unit No.	Topics	Hrs.
	Data Communications:		06
	1.1	Defining Data Communication needs, Transmission Hierarchy	
1	1.2	Optical Networks: SONET/SDH standard, Architecture, Format, Hardware, Configuration, advantages	
	WAN	Technology:	10
	2.1	Introducing ATM Technology, Need and Benefit, Concept, Faces of ATM	
2	2.2	Why ATM, BISDN Reference Model, ATM Layer, ATM Adaptation Layer, ATM Signaling	-
	Protoc	ols and Interfaces:	10
3	3.1	Introduction to TCP/IP: Issues in IPV4, IPV6 protocol	
	3.2	Mature Packet Switching Protocols:ITU Recommendation X.25, User Connectivity, Theory of Operations,Network Layer Functions, X.75 Internetworking Protocol, Advantages andDrawbacks	

	Adva	nce Routing Protocols:	14
	4.1	Internet Routing Protocols : OSPF, RIP, BGP Multicast Routing: Reverse Path Broadcasting, Internet Group Management	
		Protocol, Reverse Path Multicasting, Discrete Vector Multicasting protocol IP forwarding Architectures	
4	4.2	Overlay Model: Classical IP over ATM and LANE	
	4.3	Multiprotocol Label Switching MPLS : Fundamentals of Labels, Label Stack, VC Merging, Label Distribution Protocol, Explicit routing for Traffic Engineering	
	4.4	Integrated services, RSVP, Differentiated Services	
	4.5	MultiMedia Over Internet: RTP, Session Control Protocol H.323	
	Traff	ic Engineering :	08
5	5.1	Requirement Definition: User requirement Traffic Sizing , Traffic Characteristics, Protocols, Time and Delay Considerations	
	5.2	Traffic Engineering and Capacity planning: Throughput calculation, Traffic Engineering basics, Traditional traffic Engineering and Queued data and Packet Switched packet modeling, Queuing Disciplines (M/M/1), Design parameters for Peak: delay or latency, availability and reliability.	
	Netwo	ork management	04
6	6.1	Network Management : SNMP Concept and format, Management Components: SMI, MIB	

1. M. A. Gallo and W. M. Hancock, Computer Communications and Networking Technologies, Cengage Learning, (1e).

- 2. Leon-Garcia, Communication Networks, Tata McGraw-Hill.
- 3. Darren L. Spohn, Data Network Design, Tata McGraw-Hill.
- 4. BehrouzForouzan, TCP/IP Protocol Suite ,McGraw-Hill, (5e).
- 5. William Stallings, High-Speed Networks and Internets, Pearson Education, (2e).

Reference Books:

- 1. Andrew Tanenbaum" Computer Networks", Prentice Hall, (5e).
- 2. Cisco Certified Network Analyst study guide, Wiley Publishing House.(7e).
- 3. Douglas E. Comer, Internetworking with TCP/IP Volume One, (6e).
- 4. James F. Kurose, Keith W. Ross, "Computer Networking, A Top-Down Approach Featuring the Internet", Addison Wesley, (5e).

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

- 1. Question paper will comprise of 6 questions, each carrying 20 marks.
- 2. The students need to solve total 4 questions.
- 3. Question No.1 will be compulsory and based on entire syllabus.
- 4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Lab Code	Lab Name	Credits
CSL601	Software Engineering Lab	1

Lab Outcome:

On successful completion of laboratory sessions, learners will be able to

- 1. Identify requirements and apply process model to selected case study.
- 2. Analyze and design models for the selected case study using UML modeling.
- 3. Use various software engineering tools.

Description:

The Software Engineering Lab has been developed by keeping in mind the following objectives:

- Select case studies to solve real life problems by applying software engineering principles.
- To impart state-of-the-art knowledge on Software Engineering and UML.

List of Experiments:

Laboratory work will be based on course syllabus with minimum 10 experiments to be incorporated. Assign case study to a group of two/three students and each group to perform the following experiments on their case study.

Sr. No.	Title of Experiments
1	Prepare detailed statement of problem for the selected / allotted mini project and identify suitable process model for the same with justification.
2	Develop Software Requirement Specification (SRS) document in IEEE format for the project.
3	Use project management tool to prepare schedule for the project.
4	Prepare RMMM plan for the project.
5	Identify scenarios & develop UML Use case and Class Diagram for the project.
6	Draw DFD (upto 2 levels) and prepare Data Dictionary for the project.
7	Develop Activity / State Transition diagram for the project.
8	Develop Sequence and Collaboration diagram for the project.
9	Change specification and make different versions using any SCM Tool.
10	Develop test cases for the project using white box testing.

Digital Material:

Practical can be conducted using any open source software tools like Dia, Star UML, etc.

Term Work:

Term work (25 Marks) shall consist of

•	Laboratory work	 15 marks
•	Two assignments	 05 marks
٠	Attendance (theory and practical)	 05 marks

Oral exam will be based on CSC601 and CSL601 syllabus.

Lab Code	Lab Name	Credits
CSL602	System Software Lab	1

Outcome: At the end of the course learner will be able to

- 1. Generate machine code by using various databases generated in pass one of two pass assembler.
- 2. Construct different databases of single pass macro processor.
- 3. Identify and validate different tokens for given high level language code.
- 4. Parse the given input string by constructing Top down /Bottom up parser.
- 5. Implement synthesis phase of compiler with code optimization techniques.
- 6. Explore various tools like LEX and YACC.

Description: The current System Software is highly complex with huge built in functionality offered to the programmer to develop complex applications with ease. This laboratory course aims to make a student understand-

- The need for modular design
- The need for well-defined data structures and their storage management
- The increase in the complexity of translators as we move from assembly level to high level programming
- The need to produce an efficient machine code that is optimized for both execution speed and memory requirement
- The efficient programming constructs that make them a good coder

Suggested List of Experiments:

Sr. No.	Title of Experiments
1	Implementations of two pass Assembler.
2	Implementation of single pass Macro Processor.
4	Implementation of Lexical Analyzer.
5	Implementation of Parser (Any one).
6	Implementation of Intermediate code generation phase of compiler.
7	Implementation of code generation phase of compiler.
8	Study and implement experiments on LEX. YACC, Grey Box Probing.

Reference Books:

- 1. Modern Compiler. Implementation in Java, Second. Edition. Andrew W. Appel Princeton University. Jens Palsberg Purdue University. CAMBRIDGE.
- 2. Crafting a compiler with C, Charles N. Fischer, Ron K. Cytron, Richard J. LeBlanc .

Term Work:

Laboratory work will be based on above syllabus with minimum 10 experiments to be incorporated.

The distribution of marks for term work shall be as follows:

٠	Laboratory work (experiments/case studies):	(15) Marks.
٠	Assignment:	. (05) Marks.
٠	Attendance	. (05) Marks
	TOTAL:	(25) Marks.

Oral & Practical exam will be based on the above and CSC602 syllabus.

Lab Code	Lab Name	Credits
CSL603	Data Warehousing and Mining Lab	1

Lab Outcome:

- 1. Design data warehouse and perform various OLAP operations.
- 2. Implement classification, prediction, clustering and association rule mining algorithms.
- 3. Demonstrate classifications, prediction, clustering and association rule mining algorithms on a given set of data sample using data mining tools.
- 4. Implement spatial and web mining algorithms.

Description:

An operational database undergoes frequent changes on a daily basis on account of the transactions that take place. A data warehouses provides us generalized and consolidated data in multidimensional view. Data mining functions such as classification, prediction, clustering, and association rule mining can be integrated with OLAP operations to enhance the interactive mining of knowledge at multiple level of abstraction. Data mining supports knowledge discovery by finding hidden patterns and associations, constructing analytical models, performing classification and prediction, these mining results can be demonstrated using the data mining tools.

Sr. No.	Title of Experiments
1	 Build Data Warehouse/Data Mart for a given problem statement i) Identifying the source tables and populating sample data ii) Design dimensional data model i.e. Star schema, Snowflake schema and Fact Constellation schema (if applicable)
2	To perform various OLAP operations such as slice, dice, drilldown, rollup, pivot
3	Implementation of Classification algorithm(Decision Tree/ Bayesian)
4	Implementation of Linear Regression.
5	Implementation of Clustering algorithm(K-means/ Agglomerative).
6	Implementation of Association Rule Mining algorithm(Apriori).

Suggested List of Experiments:

7	Perform data Pre-processing task and Demonstrate performing Classification, Clustering, Association algorithm on data sets using data mining tool (WEKA,R tool, XL Miner, etc.)
8	Implementation of page rank algorithm.
9	Implementation of HITS algorithm.
10	Implementation of Spatial Clustering Algorithm- CLARANS Extensions

Term Work:

Laboratory work will be based on above syllabus with minimum 08 experiments to be incorporated.

Experiments	(15) Marks
Assignment	(05) Marks
Attendance (Theory + Practical)	- (05) Marks
Total	- (25) Marks

Oral & Practical exam will be based on the above and CSC603:"Data Warehousing and Mining" syllabus.

Lab Code	Lab Name	Credit
CSL604	System Security Lab	01

Lab Outcome:

Learner will able to

- 1. To be able to apply the knowledge of symmetric cryptography to implement simple ciphers.
- 2. To be able to analyze and implement public key algorithms like RSA and El Gamal.
- 3. To analyze and evaluate performance of hashing algorithms.
- 4. To explore the different network reconnaissance tools to gather information about networks.
- 5. To explore and use tools like sniffers, port scanners and other related tools for analysing packets in a network.
- 6. To be able to set up firewalls and intrusion detection systems using open source technologies and to explore email security.
- 7. To be able to explore various attacks like buffer-overflow, and web-application attacks.

Suggested Experiment List: (Any 10)

Sr. No	Description
1	Design and Implementation of a product cipher using Substitution and Transposition ciphers
2	Implementation and analysis of RSA cryptosystem and Digital signature scheme using RSA/El Gamal.
3	Implementation of Diffie Hellman Key exchange algorithm
4	For varying message sizes, test integrity of message using MD-5, SHA-1, and analyse the performance of the two protocols. Use crypt APIs
5	Study the use of network reconnaissance tools like WHOIS, dig, traceroute, nslookup to gather information about networks and domain registrars.
6	 Study of packet sniffer tools : wireshark, : 1. Download and install wireshark and capture icmp, tcp, and http packets in promiscuous mode. 2. Explore how the packets can be traced based on different filters.
7	Download and install nmap. Use it with different options to scan open ports, perform OS fingerprinting, do a ping scan, tcp port scan, udp port scan, xmas scan etc.
8	Detect ARP spoofing using nmap and/or open source tool ARPWATCH and wireshark. Use arping tool to generate gratuitous arps and monitor using wireshark
9	Simulate DOS attack using Hping, hping3 and other tools.
10	Simulate buffer overflow attack using Ollydbg, Splint, Cppcheck etc

11	a. Set up IPSEC under LINUX.b. Set up Snort and study the logs.
12	Setting up personal Firewall using iptables
13	Explore the GPG tool of linux to implement email security
14	SQL injection attack, Cross-Cite Scripting attack simulation

Reference Books:

- 1. Build your own Security Lab, Michael Gregg, Wiley India
- 2. CCNA Security, Study Guide, TIm Boyles, Sybex.
- 3. Network Security Bible, Eric Cole, Wiley India.
- 4. Web Application Hacker's Handbook, Dafydd Stuttard, Marcus Pinto, Wiley India.

Term Work:

Laboratory work will be based on above syllabus with minimum 10 experiments to be incorporated.

Experiments	(15) Marks
Assignment	(05) Marks
Attendance (Theory + Practical)	· (05) Marks
Total	(25) Marks

Oral & practical examination will be based on the above and Cryptography and System Security (CSC604) syllabus.

Lab Code	Lab Name	Credit
CSM605	Mini-Project	2

Lab Outcome: After successful completion of this Lab student will be able to

- 1. Acquire practical knowledge within the chosen area of technology for project development.
- 2. Identify, analyze, formulate and handle programming projects with a comprehensive and systematic approach
- 3. Contribute as an individual or in a team in development of technical projects
- 4. Develop effective communication skills for presentation of project related activities

Description:

Mini project may be carried out in one or more form of following:

Product preparations, prototype development model, fabrication of set-ups, laboratory experiment development, process modification/development, simulation, software development, integration of software and hardware, statistical data analysis, creating awareness in society, etc.

Guidelines:

- A project to be developed based on one or more of the following fields-Advance Database Management System, Enterprise Resource Planning, Advance Operating System, Advance Computer Network, etc.
- Mini project may be carried out a group of 2 /3 students. The student is required to submit a report based on the work. The evaluation of the project shall be on continuous basis.

Term Work (TW):

Distribution of marks for term work shall be as follows:

1.	Attendance	05 Marks
2.	Mini project work	10 Marks
3.	Project Report (Spiral Bound)	10 Marks

The final certification and acceptance of TW ensures the satisfactory performance on the above three aspects.

Oral & Practical Examination should be conducted by internal and external examiners appointed by University of Mumbai. Students have to give presentation and demonstration on the Mini-Project.