

NOTE: Question No 1 is compulsory. Attempt any three questions from remaining.
Assume suitable data if necessary.
Draw neat labelled diagrams wherever needed.

- Q.1. a) Explain the two main categories of services and functions of operating system. **10M**
Compare and contrast them.
- b) What is context-switch? Describe the actions taken by a kernel to context-switch between processes. **10M**
- Q.2. a) Explain the differences in how much the following scheduling algorithms discriminate in favor of short processes: **10M**
a. FCFS
b. RR
c. Multilevel feedback queues
- b) Describe the differences among short-term, medium-term, and long-term scheduling. **10M**
- Q.3. a) Explain the timestamp based protocols to ensure serializability with the help of example. **10M**
- b) Consider the following set of processes, with the length of the CPU burst given in milli seconds. The processes are assumed to have arrived in order P₁, P₂, P₃, P₄, P₅ all at time 0. **10M**

<i>Process</i>	<i>Burst Time</i>	<i>Priority</i>
P ₁	10	3
P ₂	1	1
P ₃	2	3
P ₄	1	4
P ₅	5	2

Calculate the average turnaround time and maximum waiting time for pre-emptive priority scheduling algorithm.

- Q.4. a) Compare and contrast paging and segmentation. **10M**
- b) What is address translation? Consider a logical address space of 32 pages with 1,024 words per page, mapped onto a physical memory of 16 frames. **10M**
a. How many bits are required in the logical address?
b. How many bits are required in the physical address?
- Q.5. a) Describe how the Swap () instruction can be used to provide mutual exclusion that satisfies the bounded-waiting requirement. **10M**
- b) What is deadlock? What are the essential conditions for deadlock to occur? **10M**
- Q.6. Write Short Notes on: **(Any four)** **20M**
a) Linked Allocation.
b) Memory segmentation
c) Deadlock detection.
d) Translation Lookaside Buffer
e) Open() and Close () operations.
f) Page replacement algorithms
