University of Mumbai Online Examination 2020

Program: BE Engineering Curriculum Scheme: R-2016 Examination: Final Year Semester VII

Course Code: ILOC 7015 Course Name: Operations Research
Time: 1 hour Max. Marks: 50

Question Paper Set No._04

Note: Each question is for 2 marks.

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		Multiple Choice Questions (MCQ)					
		ALL questions are compulsory.					
		There are 25 questions, each question carries 2 mark.					
1.	The unit of traffic intensity is:						
	a)	Poisson					
	b)	Markow					
	c)	Erlang					
	d)	Kendall					
2.	dist len	Arrival rate of telephone calls at a telephone booth is according to Poisson distribution, with an average time of 9 minutes between consecutive arrivals. The length of telephone call is exponentially distributed with a man of 3 minutes. Find the average queue length that forms from time to time					
	a)	1.5 persons					
	b)	1 person					
	c)	2.5 persons					
	d)	12.5 persons					
3.	pic min arri	a departmental store one cashier is there to serve the customers and the customers k up their needs by themselves. The arrival rate is 9 customers for every 5 nutes and the cashier can serve 10 customers in 5 minutes. Assuming Poisson val rate and exponential distribution for service rate. Find average number of tomers in the system.					
	a)	0.11 customers					
	b)	9 customers					
	c)	11 customers					
	d)	0.9 customers					
4.	Det	Determine the idle time of the service facility					
	a)	1 min					
	b)	2 min					
	c)	3 min					
	d)	0 min					
5.	Read the given question answer the following questions 11,12 A company manufactures around 200 bikes. Depending upon the availability of ray material and other conditions, the daily production has been varying from 196 to 20 bikes. The finished bikes are transported in a specially designed three-storied lorry that can accommodate only 200 bikes, whose probability distribution and random						
	numbers are given in the following table:						

	Da	1	2	3	4	5	6	7	8	9	10	11	12	13	14
	У														
	Ra	82	89	78	24	53	61	18	45	04	23	50	77	27	54
	nd														
	om	1													
	No														
	1.														
	Pro	20	20	20	19	20	20	19	20	19	19	20	20	19	20
	duo	2	3	2	8	0	1		0	6	8	0	2	9	0
	tio														
	n/d														
	ay														
	Simulate the process to find out what will be the average number of bikes									es					
	waiting in the factorya) 1														
	a) b)	2													
		3													
		4													
6.	/		th .	0.11040		ah an a	fame	tri ana	oo in t	tha lar					
0.		at will b	be the	averaş	ge mun	iibei o	ı emp	ty spa	ice III (ine ioi	.1 y				
	/	1													
	٠,	2													
	• /	3													
	/	probler	n can	he hro	ken ir	ito suk	n-prob	ılem v	vhich :	are rei	ised se	everal	times	the	
7.		olem po							VIIICII (are rec	iscu si	cverai	times	, the	
	a)						Perty.								
	b)	7 11 6 1													
		Memo													
	d)	Greedy	y												
8.	Finc	l a recu	rrence	relati	on and	d initia	al con	dition	s for 1	, 5, 1	7, 53,	161, 4	85		
	a)	$a_n=3a_n$	-1 + 2	and a	0 = 0										
	b)	$a_n=3a_n$	₋₁ - 2 a	and a ₀	= 0										
	c)	$a_n=3a_n$	-1 + 2	and a	$_{0} = 1$										
		$a_n = 3a_{n-1} - 2$ and $a_0 = 1$													
9.		which o				roblen	ns is n	nost s	uitable	e for P	robab	ilistic	Dyna	mic	
	<u> </u>	olem so													
		Distrib						ies							
		Schedu				levels	3								
		Winnii													
10		Stagec						. 1 .				•	D 11		
10.		two per							a Line	ear Pro	ogram	ming	Proble	em,	
		Number						ly							
	b)	There						C	. 1			1	Du a1		
11.		ne of the assumption in the game theory is—													
11.		a) All players act rationally and intelligently													
	a)	a) An players act ranonally and intemigently													

	h)	Winner along acts retionally						
	b)	Winner alone acts rationally Loser acts intelligently						
	c)	<u> </u>						
12.	d)	Both the players believe luck						
12.		a two person zero sum game, the following does not hold correct:						
	a) b)	Row player is always a loser Column Player is always a winner.						
		Column player always minimizes losses						
	c)							
	d)	If one loses, the other gains.						
		e EOQ for the following data nual usage = 1000 pieces						
13.	_	Expending cost = Rs. 4 per order Cost per piece = Rs. 250						
13.		Cost per piece = Rs. 250 Inventory holding cost= 20% of average inventory						
		lering cost = Rs. 6 per order						
		terial holding cost= Re.1 per piece						
	-	22						
	a)	23						
	b)							
	c)	20						
	d)	24						
14.	A contractor has to supply 10,000 bearings per day to an automobile manufacturer. He finds that, when he starts production run, he can produce 25,000 bearing per day. The cost of holding a bearing in stock for a year is Ps. 2 and set up cost of a							
	The cost of holding a bearing in stock for a year is Rs. 2 and set up cost of a production run is Rs. 1800. How frequently should production run be made							
	a)	10.44 days						
	b)	11.44 days						
	c)	12 days						
	d)	11 days						
15.	Re-	order level of an item is always						
	a)	Less than its minimum stock						
	b)	Less than its maximum stock						
	c)	More than its maximum stock						
	d)	More than its minimum stock						
1.0	In the Simplex method to convert a constraint of type \leq , to equation form, we need							
16.	to a	to add what type of variable?						
	a)	surplus variable						
	b)	slack variable						
	c)	artificial variable						
	d)	dual variable						
1.7	Co	Consider the constraints for a LPP $3a + 5b = 15$ and $5a + 2b = 10$. Given $a, b \ge 0$.						
17.		e number of vertex points in the feasibility convex region are?						
	a)							
	b)							
	c)	3						
	d)	4						
18.	Consider the constraints for a LPP $7a + 3b \le 24$, $a + 2b \le 6$ and $b \le 6$. Given a, $b \ge 0$. The number of vertex points in the feasibility convex region are?							
	a)	4						

	1-)	6								
	b)	8								
	c)									
19.		Consider the constraints for a LPP $7a + 3b \le 24$ and $b \le 2$. Given $a, b \ge 0$. The								
	nur	mber of vertex points in the feasibility convex region are?								
	a)	2								
	b)	4								
	c)	6								
	d)	No Feasible region								
	Fou	Four people A, B, C and D are standing on one bank of a river and wish to cross to								
	the opposite bank using a canoe. The canoe can hold maximum 2 people at a time.									
20.	A can row across in 2 min, B takes 4 min, C takes 7 min and D takes 12 min. If two									
	pec	ople are in the canoe, the slower person dictates the crossing time. What is the								
	sma	allest time to move all 4 people to the other side of the river?								
	a)	28 min								
	b)	27 min								
	c)	25 min								
	d)	26 min								
		ree people A, B, and C are standing on one bank of a river and wish to cross to								
		opposite bank using a canoe. The canoe can hold maximum 2 people at a time.								
21.		can row across in 1min, B takes 6min and C takes 12min. If two people are in the								
21.		too, the slower person dictates the crossing time. What is the smallest time to								
		ve all 3 people to the other side of the river?								
		19 min								
	a)	12 min								
	b)									
	c)	18 min								
	d)	13 min								
		A company produces two products: Product A and Product B. Each product must go								
		through two processes: assembly and painting. The times required (in minutes) for each product in each process as well as the per unit profit for each product are shown								
		ow:								
		Product								
		A B								
		Revenue \$ 27.00 \$ 30.00								
		Unit Assembly Time								
22.		(minutes) 3 4.5								
		Unit Painting Time								
		(minutes) 6 3								
		The company has 60 hours of assembly time and 80 hours of painting time available each week. If a linear programming model is used to determine the								
		optimal number of Products A and B to produce next week, the optimal number								
		of Product B's to produce next week would be								
		r								
	a)	400								
	b)	300								
	c)	176								
	<u>d</u>)	6.67								
23.		lear relationships representing a restriction on decision making in a linear								
	/11)									

	pro	gramming model are known as
	a)	objective function
	b)	constraints
	c)	extreme points
	d)	slack variables
24.	Ha	ving more than one shipping distribution but with the same total cost is known as:
	a)	a prohibited solution
	b)	an unequal solution
	c)	an alternative optimal solution
	d)	a transshipment solution
25.	In 1	inear programming extreme points are:
	a)	variables representing unused resources
	b)	variables representing an excess above a resource requirement
	c)	all the points that simultaneously satisfy all the constraints of the model
	d)	corner points on the boundary of the feasible solution space

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Answer Keys to Question Paper Set no. 04

Enter a, b, c, or d in the correct option column

Question	Correct Option	Question	Correct Option
Q.1	С	Q.14	a
Q.2	a	Q.15	С
Q.3	b	Q.16	b
Q.4	d	Q.17	a
Q.5	С	Q.18	a
Q.6	a	Q.19	b
Q.7	a	Q.20	d
Q.8	С	Q.21	a
Q.9	С	Q.22	d
Q.10	С	Q.23	b
Q.11	a	Q.24	С
Q.12	a	Q.25	d
Q.13	С		